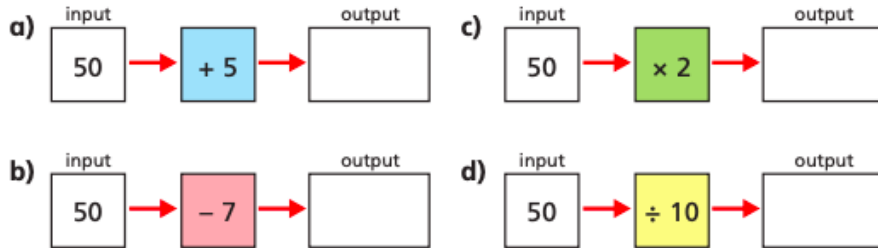
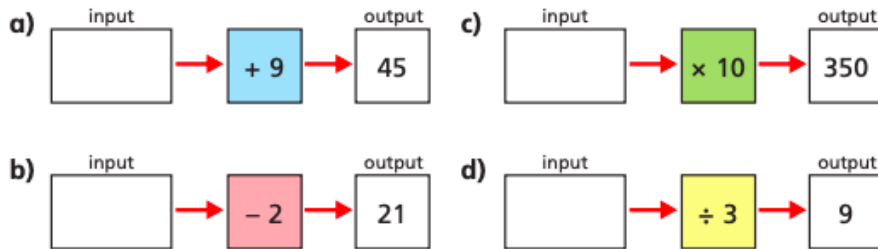


Maths Task

Calculate the outputs for the function machines below.



Calculate the inputs for the function machines.



Planning your own story

Now comes the fun part! You might already have the beginnings of an idea for your story from what you have read so far. If not, don't worry we are going to generate our ideas one step at a time.

3 MAIN CHOICES

- 1) A realistic story based on Sandy Cove that could happen to you e.g. *in the woods, in the park, on holiday, at a new house ...*
- 2) A story based on a topic you know a lot about: e.g. *Romans, Space, Vikings...*
- 3) A story based on/set in the world of a book you know. You can take some of the characters, settings and objects from the story e.g. *Holes, Harry Potter, Skellig ...*

For a cracking finding tale you are going to need an object that interests both the characters in your story and your reader. Here are some categories and examples of objects to choose from:

<u>Treasure</u> gold, money, jewels, locket, coins ...	<u>Technology</u> mobile phone, laptop ...	<u>Writing</u> scroll, letter, newspaper, book, coded message ...
<u>Bags</u> suitcase, rucksack ...	<u>Locked</u> door, locker, chest ...	<u>History</u> medals, time capsule ...
<u>Images</u> painting, photograph ...	<u>Possessions</u> glasses, locket, ring ...	<u>Living</u> egg, bones, fossils ...

Now repeat the process for these key areas for your story – remember to think how they all link together.

STEP 1: MY OBJECT:

STEP 2: Main Characters (*one person, brothers, sisters, friends, twins, a group*)

STEP 3: Danger (*weather, lost, trap, enemy*)

STEP 4: Setting (*woods, junkyard, abandoned fairground*)

STEP 5: Reward/Next Day (*in the paper, exhibit named after you in the museum, money*)

Complete the daily Sumdog competition



FINISHED? Tell us [HERE!](#)

Remember to visit our Website to find all of the other learning activities to choose from today!
Don't forget you can email ParentSupport@orchard.emat.uk to ask for help, whatever you need!

Compete in the daily spelling league

